

From JsCert Onwards

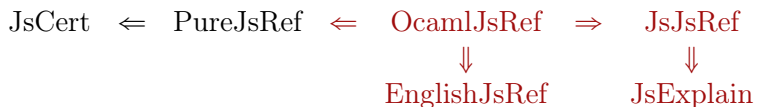
Formal Methods Meets JavaScript in Paris

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Overview



In black: existing.

In red: future work.

Running example: addition

11.6.1 The Addition operator (+)

The addition operator either performs string concatenation or numeric addition. The production *AdditiveExpression* : *AdditiveExpression* + *MultiplicativeExpression* is evaluated as follows:

1. Let *lref* be the result of evaluating *AdditiveExpression*.
2. Let *lval* be GetValue(*lref*).
3. Let *rref* be the result of evaluating *MultiplicativeExpression*.
4. Let *rval* be GetValue(*rref*).
5. Let *lprim* be ToPrimitive(*lval*).
6. Let *rprim* be ToPrimitive(*rval*).
7. If Type(*lprim*) is String or Type(*rprim*) is String, then
 - Return the String that is the result of concatenating ToString(*lprim*) followed by ToString(*rprim*)
8. Return the result of applying the addition operation to ToNumber(*lprim*) and ToNumber(*rprim*).

JsCert: the best-suited presentation for formal proofs.

Useful for verified translation, type soundness, isolation property,

JsCert features:

- ▶ inductively-defined, pretty-big step semantics,
- ▶ explicit state, context, exceptions,
- ▶ maximal factorization of similar rules,
- ▶ great for proofs, not so much for humans.

JsCert example (1/2)

(** Binary op, common rules for non-lazy operators *)

| red_expr_binary_op : $\forall S C \text{ op } e1 \ e2 \ y1 \ o \ ,$
regular_binary_op op \rightarrow
red_spec S C (spec_expr_get_value e1) y1 \rightarrow
red_expr S C (expr_binary_op_1 op y1 e2) o \rightarrow
red_expr S C (expr_binary_op e1 op e2) o

| red_expr_binary_op_1 : $\forall S0 \ S \ C \ \text{op} \ v1 \ e2 \ y1 \ o \ ,$
red_spec S C (spec_expr_get_value e2) y1 \rightarrow
red_expr S C (expr_binary_op_2 op v1 y1) o \rightarrow
red_expr S0 C (expr_binary_op_1 op (ret S v1) e2) o

| red_expr_binary_op_2 : $\forall S0 \ S \ C \ \text{op} \ v1 \ v2 \ o \ ,$
red_expr S C (expr_binary_op_3 op v1 v2) o \rightarrow
red_expr S0 C (expr_binary_op_2 op v1 (ret S v2)) o

JsCert example (2/2)

(** Binary op : addition (11.6.1) *)

| red_expr_binary_op_add : $\forall S C v1 v2 y1 o,$
 red_spec S C (spec_convert_twice (spec_to_primitive_auto v1)
 (spec_to_primitive_auto v2)) y1 \rightarrow
 red_expr S C (expr_binary_op_add_1 y1) o \rightarrow
 red_expr S C (expr_binary_op_3 binary_op_add v1 v2) o

| red_expr_binary_op_add_1_string : $\forall S0 S C v1 v2 y1 o,$
 (type_of v1 = type_string \vee type_of v2 = type_string) \rightarrow
 red_spec S C (spec_convert_twice (spec_to_string v1) (spec_to_string v2)) y1 \rightarrow
 red_expr S C (expr_binary_op_add_string_1 y1) o \rightarrow
 red_expr S0 C (expr_binary_op_add_1 (ret S (v1,v2))) o

| red_expr_binary_op_add_string_1 : $\forall S0 S C s1 s2 s,$
 s = String.append s1 s2 \rightarrow
 red_expr S0 C (expr_binary_op_add_string_1 (ret S (value_prim s1,value_prim s2))) o
 (out_ter S s)

| red_expr_binary_op_add_1_number : $\forall S0 S C v1 v2 y1 o,$
 \sim (type_of v1 = type_string \vee type_of v2 = type_string) \rightarrow
 red_spec S C (spec_convert_twice (spec_to_number v1) (spec_to_number v2)) y1 \rightarrow
 red_expr S C (expr_puremath_op_1 JsNumber.add y1) o \rightarrow
 red_expr S0 C (expr_binary_op_add_1 (ret S (v1,v2))) o

PureJsRef

PureJsRef: an executable interpreter easily proved correct w.r.t. JsCert.

Was the shortest path for us to execute test suites against JsCert.

PureJsRef features:

- ▶ purely-functional code, explicit threading of state,
- ▶ monad for exceptions, break/continue/return, timeout,
- ▶ conditional on predicates, boolean code automatically derived.

PureJsRef example

```
Definition run_expr_binary_op r S C op e1 e2 :=  
  if not (is_lazy_op op) then  
    if_spec (run_expr_get_value r S C e1) (fun S1 v1 =>  
      if_spec (run_expr_get_value r S1 C e2) (fun S2 v2 =>  
        run_binary_op r S2 C op v1 v2))  
  ...
```

```
Definition run_binary_op r S C op v1 v2 :=  
  If op = binary_op_add then  
    if_spec (convert_twice_primitive r S C v1 v2) ((fun S1 (w1,w2) =>  
      If type_of w1 = type_string ∨ type_of w2 = type_string then  
        if_spec (convert_twice_string r S1 C w1 w2) ((fun S2 (s1,s2) =>  
          res_ter S2 (JsString.append s1 s2)))  
        else  
          if_spec (convert_twice_number r S1 C w1 w2) ((fun S2 (n1,n2) =>  
            res_ter S2 (JsNumber.add n1 n2))))))  
  ...
```


OcamlJsRef

OcamlJsRef: an executable interpreter with code easy to read.

OcamlJsRef features:

- ▶ use side effects for the state, the context, and the entry points.
- ▶ introduce notation for monadic operators,
- ▶ conditional on boolean expressions.

Idea: PureJsRef could be automatically generated from OCamlJsRef.

OcamlJsRef example

```
let run_expr_binary_op op e1 e2 =
  if not (is_lazy_op op) then
    Let v1 = run_expr_get_value e1 in
    Let v2 = run_expr_get_value e2 in
    run_binary_op op v1 v2
  ...

let run_binary_op op v1 v2 =
  if op == binary_op_add then
    Let w1 = to_primitive v1 in
    Let w2 = to_primitive v2 in
    if type_of w1 == type_string || type_of w2 == type_string then begin
      Let s1 = to_string w1 in
      Let s2 = to_string w2 in
      Return (JsString.append s1 s2)
    end else begin
      Let n1 = to_number w1 in
      Let n2 = to_number w2 in
      Return (JsNumber.add n1 n2)
    end
  ...
```

EnglishJsRef

EnglishJsRef: produce parts of the english specification automatically from OCamlJsRef.

EnglishJsRef features:

- ▶ output close to the style of ECMA specifications,
- ▶ flexibility for tuning the output for each definition.

EnglishJsRef example input

```
\defineRenamingPattern{
  "type_of" ⇒ "Type",
  "type_string" ⇒ "String",
  "get_value" ⇒ "GetValue",
  "to_primitive" ⇒ "ToPrimitive",
  "runs_expr($e)" ⇒ "the result of evaluating $e",
  "JsNumber.add($n1,$n2)" ⇒
    "the result of applying the addition operation to $n1 and $n2",
  "JsString.append($s1,$s2)" ⇒
    "the result of concatenating $s1 followed by $s2",
  ...
}

\section{Binary operator ( + )}
```

The addition operator either performs string concatenation or numeric addition.

```
\generateFrom
[specialization: op:=op_add]
[inlining: run_expr_get_value, run_binary_op]
[inlining-intermediate-applications-of: to_string, to_number]
{run_expr_binary_op}
```

EnglishJsRef example output

The addition operator either performs string concatenation or numeric addition. The production “ $e1 + e2$ ” is evaluated as follows:

1. Let $r1$ be the result of evaluating $e1$.
2. Let $v1$ be $\text{GetValue}(r1)$.
3. Let $r2$ be the result of evaluating $e2$.
4. Let $v2$ be $\text{GetValue}(r2)$.
5. Let $w1$ be $\text{ToPrimitive}(v1)$.
6. Let $w2$ be $\text{ToPrimitive}(v2)$.
7. If $\text{Type}(w1)$ is String or $\text{Type}(w2)$ is String, then
 - Return the result of concatenating $\text{ToString}(w1)$ followed by $\text{ToString}(w2)$.
8. Return the result of applying the addition operation to $\text{ToNumber}(w1)$ and $\text{ToNumber}(w2)$.

OcamlJsRef example 2

```
let run_stat t =  
  match t with  
  ...  
  | stat_block ts => run_block ts  
  
let run_block ts =  
  if Seq.is_empty ts_rev then  
    ReturnBehavior (res_intro restype_normal resvalue_empty label_empty)  
  else begin  
    let (ts',t) = Seq.pop_back ts in  
    Let rv = run_block ts' in  
    LetBehavior S = runs_type_stat t in  
    if res_type S == restype_throw then  
      ReturnBehavior S  
    else  
      let V = if res_value S == resvalue_empty then rv else res_value S in  
      ReturnBehavior (res_intro (res_type S) V (res_label S))  
  end  
end
```

EnglishJsRef example output 2

Generation hints: specializing on the empty list, then on a nonempty list, unfolding the "Let" monad on "Let rv".

The production *StatementList* : [the empty list] is evaluated as follows:

1. Return (normal, empty, empty).

The production *StatementList* : *StatementList Statement* is evaluated as follows:

1. Let *L* be the result of evaluating *StatementList*.
2. If *L* is an abrupt termination, return *L*.
3. Let *rv* denote *L.value*.
4. Let *S* be the result of evaluating *Statement*.
5. If *S.type* is exception, then return *S*.
6. If *S.value* is empty, then let *V* be *rv*, else let *V* be *S.value*.
7. Return (*S.type*, *V*, *S.label*).

See <http://www.ecma-international.org/ecma-262/5.1/#sec-12.1>

OcamlJsRef example 3

```
let convert_prim_to_number w =  
  match w with  
  | prim_undef → JsNumber.nan  
  | prim_null → JsNumber.zero  
  | prim_bool b → if b then JsNumber.one else JsNumber.zero  
  | prim_number n → n  
  | prim_string s → JsNumber.from_string s  
  
let to_primitive v preftypeOpt =  
  match v with  
  | value_prim w → Return w  
  | value_object p → Let w = object_default_value p preftypeOpt in Return w  
  
let to_number v =  
  match v with  
  | value_prim w → Return (convert_prim_to_number w)  
  | value_object p → Let w = to_primitive p (Some preftype_number) in  
    Return (convert_prim_to_number w)
```


EnglishJsRef example input 3

```
\section{ToNumber}
```

The abstract operation `ToNumber(v)` converts its argument `v` to a value of type `Number` according to the table below.

```
\begin{patchDefinition}
```

```
let to_number v =
```

```
  match v with
```

```
  | value_prim w → ...
```

```
  | value_object p → Let w = to_primitive p (Some preftype_number) in  
                      Return (to_number w)
```

```
\end{patchDefinition}
```

```
\generateDispatchOnTypeTable
```

```
  [specialization: op:=op_add]
```

```
  [inlining: convert_prim_to_number]
```

```
  {to_number}
```

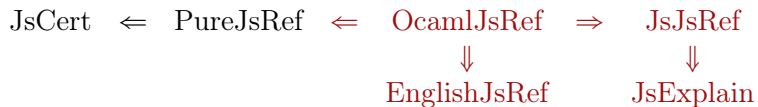
EnglishJsRef example output 3

The abstract operation `ToNumber(v)` converts its argument *v* to a value of type `Number` according to the table below.

| Argument Type | Result |
|---------------|--|
| Undefined | The result is NaN. |
| Null | The result is +0. |
| Boolean | If <i>v</i> is true then the result is 1, else the result is +0. |
| Number | The result is <i>v</i> . |
| String | The result is <code>NumberOfString(<i>v</i>)</code> . |
| Object | <ol style="list-style-type: none">1. Let <i>w</i> be <code>ToPrimitive(<i>v</i>)</code>.2. The result is <code>ToNumber(<i>w</i>)</code>. |

See <http://www.ecma-international.org/ecma-262/5.1/#sec-9.3>

Overview



JsJsRef

JsJsRef: same as OCamlJsRef, but implemented using JavaScript syntax.

JsJsRef features:

- ▶ ability to execute the JS specification on a JS program in JS,
- ▶ code in the core fragment of JS,
- ▶ encoding of algebraic data types using JS objects,
- ▶ representation of the heap as a JS array.
- ▶ explicit monad (unless using a syntax extension for JS),

Idea: JsJsRef could be automatically generated from OCamlJsRef.

JsJsRef example

```
function run_expr_binary_op(op, e1, e2) {
  if (! (is_lazy_op(op))) {
    if_spec(run_expr_get_value(e1), function(v1) {
      if_spec(run_expr_get_value(e2), function(v2) {
        run_binary_op(op,v1,v2) }) })
  }
  ...
}

function run_binary_op(op, v1, v2) {
  if (op == binary_op_add) {
    if_spec(to_primitive(v1), function(w1) {
      if_spec(to_primitive(v2), function(w2) {
        if (type_of(w1) == type_string || type_of(w2) == type_string) {
          if_spec(to_string(w1), function(s1) {
            if_spec(to_string(w2), function(s2) {
              return_ter(JSString.append(s1,s2)) }) })
        } else {
          if_spec(to_number(w1), function(n1) {
            if_spec(to_number(w2), function(n2) {
              return_ter(JSNumber.add(n1,n2)) }) })
        } }) })
  } ...
}
```

JsExplain

JsExplain: instrumented version of JsJsRef, to trace the execution.

JsExplain features:

- ▶ line-by-line execution of the interpreter,
- ▶ full logging of the execution trace,
- ▶ interactive investigation of the trace in a browser,
- ▶ back-in-time investigation of the trace.

Idea: JsExplain could be automatically generated from OCamlJsRef.

JsExplain example code

```
function run_binary_op(op, v1, v2) {
  var ctx = { v1: v1; v2: v2 };
  log(145, ctx, "run_binary_op");
  if (op == binary_op_add) {
    log(146, ctx);
    if_spec(to_primitive(v1), function(w1) {
      ctx.w1 = w1;
      log(148, ctx);
      if_spec(to_primitive(v2), function(w2) {
        ctx.w2 = w2;
        log(149, ctx);
        if (type_of(w1) == type_string || type_of(w2) == type_string) {
          log(150, ctx);
          ...
        } else {
          ...
        }
      }
    }
  }
}
```

Overview

